考試 科目	□共同科目 ■專業科目(群類別:外語群英語類)			
科目 名稱	□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二			
題目類型	■單選題 □非選擇題			
試題	A glacier is a large accumulation of crystalline ice, snow, rock, and often liquid water that originates on land and moves downslope under the influence of gravity. Over multiple decades, this continuing accumulation of snow results1_ the presence of a large mass of snow for the glacier process to begin. Twenty thousand years ago, the Earth was held by probing fingers of ice that drew power from freezing places in the north and crept southwestward to2_ forests, fields, and mountains3_ decreased rapidly and land surfaces in many parts of the world were depressed by the weight of the pushing ice. At the same time, so much water was drawn from the oceans to form these glaciers that sea levels around the world4_ by three hundred and fifty feet, and large areas of the continental shelf became dry land. This period of the Earth's history			
	4. (A) fall	(B) fell	(C) feel	(D) felt
	5. (A) elaborated 外語-技-英語 IV-A-a 閱	(B) initiated]讀策略之應用	(C) manipulated	(D) terminated
學習內容	外語-技-英語 IV-A-b 英	文句型與語法之認記 然生態	钱	
學習指引	 此題組以「冰河融化」的自然現象為主題命題,學生應用課程所學到的詞彙與句型結構回答問題。 學生應理解選項字義、文法、句意,並藉由上下文脈絡,推論答案。 學生應靈活運用英文閱讀策略,關心全球議題,展現問題探索、系統思考、問題解決之素養。 			
公告答案	1.A 2.B 3.D 4.B 5.D			

考試 科目	□共同科目 ■專業科目(群類別:外語群英語類)			
科目 名稱	□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二			
題目類型	■單選題 □非選擇是	題		
試題	Do you feel reluctant to ask someone for a seat if you struggle to stand safely when riding the train? In some countries, a sign with a letter "P" inside a blue triangle6_ priority seats, which are often located close to the doors. With the new priority seating card, patrons can demonstrate their need for a priority seat by7_ presenting the card to someone already occupying one. The purpose of the card is to provide passengers with a range of situations that make it difficult for them to stand the confidence to ask other passengers to give up their priority seats. Someone's need for a seat may not be obvious. For example, they may have a hidden disability or be in the early stages of pregnancy. Successful applicants will8_ with a priority seating card, which they can display to fellow passengers who are sitting in a priority seat9_, the priority card does not guarantee a seat. Priority seats may already be occupied by other card holders or travelers with comparable seating needs. In Taiwan, the Ministry of Health and Welfare has proposed10_ regulations to add "people with actual needs" to the priority groups for the available seats. The Taipei MRT reminded the public that it has free stickers for pregnant women and people who are feeling unwell to indicate their needs to sit down.			
	6. (A) designates	(B) intensifies	(C) neglects	(D) plunges
	7. (A) mutually	(B) originally	(C) simply	(D) viciously
	8. (A) issue	(B) be issuing	(C) have issued	(D) be issued
	9. (A) Afterwards	(B) Furthermore	(C) However	(D) Therefore
	10. (A) assaulting	(B) addicting	(C) accusing	(D) amending
學習 內容	外語-技-英語 VI-A-a 閱讀策略之應用 外語-技-英語 VI-A-b 英文句型與語法之認識 外語-技-英語 VI-B-c 國內與國際重要議題			
學習指引	 此題組以「博愛座」為主題,學生應根據文章內容所提供的資訊,並應用課程所學到的英文詞彙與句型結構回答問題。 學生應理解選項字義、文法、句意,並藉由上下文脈絡,推論答案。 學生應靈活運用英文閱讀策略,關心社會公共事務,思辨勞動法令規章與相關議題,省思自我的社會責任。 			
公告答案	6.A 7.C 8.D 9.C 10.D			

考試 科目	□共同科目 ■專業科目(群類別:外語群英語類)			
科目 名稱	□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二			
題目類型	■單選題 □非選擇局	通		
試題	■ 閱讀下文,回答第11-15題 The first Modern Olympic Games took place in Athens, Greece in 1896			
	12. (A) continuously	(B) respectfully	(C) spectacularly	(D) tremendously
	13. (A) involve	(B) involved	(C) involving	(D) have involved
	14. (A) affiliate	(B) alternate	(C) dedicate	(D) dominate
	15. (A) interact	(B) measure	(C) oppose	(D) penetrate
學習內容	外語-技-英語 VI-A-a 外語-技-英語 VI-A-b 外語-技-英語 VI-B-e	· · · ·	識	
學習指引	 此題組以「奧運比賽項目的演變」為主題,學生應根據文章內容所提供的資訊,並應用課程所學到的英文詞彙與句型結構回答問題。 學生應理解選項字義、文法、句意,並藉由上下文脈絡,推論答案。 學生應靈活運用英文閱讀策略,解讀段落大意、短文主旨與文章主題,具備問題探索、系統思考、問題解決之素養。 			
公告答案	11.A 12.A 13.C 14.B 15.C			

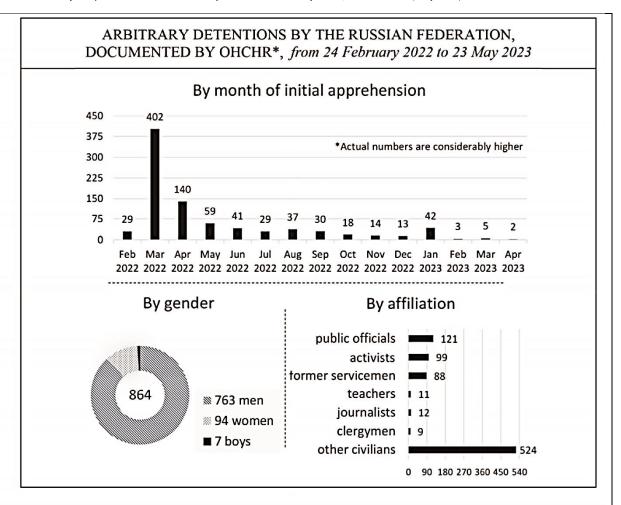
考試 科目	□共同科目 ■專業科目(群類別:外語群英語類)
科目 名稱	□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二
題目類型	■單選題 □非選擇題
試題	Green marketing is motivated by environmental concerns and the requirement to use sustainable marketing techniques. It started in the 1970s but became popular in the late 1980s. Its objective was to promote environmentally friendly products that were in line with consumer preferences for the purpose of dealing with environmental concerns. During that time in the late 1980s, extensive green marketing research was conducted to identify consumer interest in buying green products. In the early 1990s, researchers examined the green marketing approach from a business standpoint. Studies showed that consumers in developed nations exhibited greater environmental awareness. (

	than teenagers. (B) Greenwashing resorting to fal (C) People are less purchase, as of (D) Consumers in	is clearly reflecting se practices. inclined to take susposed to travel.	nd 60 years old are less a company's true ecolo- tainability into account e significant shift in buy	true? willing to pay for sustainability gical benefits rather than when deciding on an energy ing environmentally friendly
	(A) Many studies I developing cou (B) In comparison result of green (C) The results of when compani (D) Research on green (D)	nave been conducted intries. to Brazil, French co marketing. these surveys show t es develop green mareen marketing in the	on the impact of green nsumers had bigger chat hat gender and country rketing strategies.	true about green marketing? marketing on consumers in the anges in buying behaviors as a should be taken into account consumer interest in green 1990s.
	(B) to inform the p (C) to offer transpa (D) to improve the	I concerns for maxir bublic about false enverent and accurate la image of the brand cates the most appro	num profit gain vironmental claims belling for consumers through sustainability priate place to insert the	
	hold true." (A) ①	(B) ②	(C) ③	ners, not all sustainability claims (D) 4
學習內容	外語-技-英語 VI-A-a 外語-技-英語 VI-A-b 外語-技-英語 VI-B-b	英文句型與語法	之認識	
學習指引	結構回答問題。 2. 學生應理解選項 3. 學生應具備系統,	字義、句意、文章	架構,並藉由上下文:的素養,連結完整的	課程所學到的英文詞彙與句型 工脈絡,推論答案。 的段落,發展成短文,展現符
公告答案	16.D 17.A 18.D 19.B 20.D			

realistic sports, space, and adventure games at home. Players can also play with other peopl online by connecting to the Internet. But how did video games begin? The first home video games were invented in America in the 1970s. The first video gam sold to the public was called Computer Space in 1970. In 1972, the first home console was sold called the Magnavox Odyssey. Then a very simple sports game, Pong, a table tennis game, wa created and was hugely popular. Instead of realistic graphics, these games used dots and lines t show what was happening. They were only in black and white, but people could spend hour playing them. In 1977 in Japan, Tomohiro Nishikado had the idea for a game called Space Invaders Nishikado thought it was wrong to shoot people in his game, so players had to shoot aliens fror another planet. Space Invaders was so successful that lots of other companies copied the game Arcade games became very popular in the 1980s, and people could see many games in shoppin malls, restaurants, and convenience stores. Because of this, many people say the 1980s was th golden age of video games. Many different companies entered the video game market. Th Nintendo company started in 1983, and control of the market shifted from America to Japar Anyone who grew up in the 1980s and 1990s has played, or at least has heard of, Super Mari Brothers. In the 1990s, home video games started to look like they do today. They are provided wit three-dimensional graphics and better sound. The special game controllers let players figh dance, drive cars, play sports, and even play music in games. Because of this, amazing vide game consoles like the Switch, the PlayStation, and the Xbox have become popular all over the world. Video games are designed for more than just entertainment. The term "serious games describes games that are designed to communicate information to the player, usually to teac them something. For example, in 1982, the Microsoft Flight Simulator began being used. Th United States military uses games fo	考試 科目	□共同科目 ■專業科目(群類別:外語群英語類)				
■學達規 □非達持趣 Nowadays, video game consoles like the Switch, the PlayStation, and the Xbox let us pla realistic sports, space, and adventure games at home. Players can also play with other peopl online by connecting to the Internet. But how did video games begin? The first home video games were invented in America in the 1970s. The first video gam sold to the public was called Computer Space in 1970. In 1972, the first home console was sold called the Magnavox Odyssey. Then a very simple sports game, Pong, a table tennis game, wa created and was hugely popular. Instead of realistic graphics, these games used dots and lines t show what was happening. They were only in black and white, but people could spend hour playing them. In 1977 in Japan, Tomohiro Nishikado had the idea for a game called Space Invaders Nishikado thought it was wrong to shoot people in his game, so players had to shoot aliens fror another planet. Space Invaders was so successful that lots of other companies copied the game Arcade games became very popular in the 1980s, and people could see many games in shoppin malls, restaurants, and convenience stores. Because of this, many people say the 1980s was th golden age of video games. Many different companies entered the video game market. Th Nintendo company started in 1983, and control of the market shifted from America to Japar Anyone who grew up in the 1980s and 1990s has played, or at least has heard of, Super Mari Brothers. In the 1990s, home video games started to look like they do today. They are provided wit three-dimensional graphics and better sound. The special game controllers let players figh dance, drive cars, play sports, and even play music in games. Because of this, amazing vide game consoles like the Switch, the PlayStation, and the Xbox have become popular all over th world. Video games are designed for more than just entertainment. The term "serious games describes games that are designed to communicate information to the player, usually to teac them something. For exampl		□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二				
Nowadays, video game consoles like the Switch, the PlayStation, and the Xbox let us pla realistic sports, space, and adventure games at home. Players can also play with other peopl online by connecting to the Internet. But how did video games begin? The first home video games were invented in America in the 1970s. The first video gam sold to the public was called Computer Space in 1970. In 1972, the first home console was sold called the Magnavox Odyssey. Then a very simple sports game, Pong, a table tennis game, wa created and was hugely popular. Instead of realistic graphics, these games used dots and lines t show what was happening. They were only in black and white, but people could spend hour playing them. In 1977 in Japan, Tomohiro Nishikado had the idea for a game called Space Invaders Nishikado thought it was wrong to shoot people in his game, so players had to shoot aliens fror another planet. Space Invaders was so successful that lots of other companies copied the game Arcade games became very popular in the 1980s, and people could see many games in shoppin malls, restaurants, and convenience stores. Because of this, many people say the 1980s was th golden age of video games. Many different companies entered the video game market. Th Nintendo company started in 1983, and control of the market shifted from America to Japar Anyone who grew up in the 1980s and 1990s has played, or at least has heard of, Super Mari Brothers. In the 1990s, home video games started to look like they do today. They are provided wit three-dimensional graphics and better sound. The special game controllers let players figh dance, drive cars, play sports, and even play music in games. Because of this, amazing vide game consoles like the Switch, the PlayStation, and the Xbox have become popular all over the world. Video games are designed for more than just entertainment. The term "serious games describes games that are designed to communicate information to the player, usually to teac them something. For example, in 1982, t		■單選題 □非選擇題				
 (A) The Power of Video Games (B) The History of Video Games (C) The Decline of Video Games (D) The Functions of Video Games According to the passage, which of the following statements is true about video games? (A) Computer Space was invented in America in the 1980s. (B) Space Invaders was the first home console and is very popular. 	試題	Nowadays, video game consoles like the Switch, the PlayStation, and the Xbox let us play realistic sports, space, and adventure games at home. Players can also play with other people online by connecting to the Internet. But how did video games begin? The first home video games were invented in America in the 1970s. The first video game sold to the public was called Computer Space in 1970. In 1972, the first home console was sold, called the Magnavox Odyssey. Then a very simple sports game, Pong, a table tennis game, was created and was hugely popular. Instead of realistic graphics, these games used dots and lines to show what was happening. They were only in black and white, but people could spend hours playing them. In 1977 in Japan, Tomohiro Nishikado had the idea for a game called Space Invaders. Nishikado thought it was wrong to shoot people in his game, so players had to shoot aliens from another planet. Space Invaders was so successful that lots of other companies copied the game. Arcade games became very popular in the 1980s, and people could see many games in shopping malls, restaurants, and convenience stores. Because of this, many people say the 1980s was the golden age of video games. Many different companies entered the video game market. The Nintendo company started in 1983, and control of the market shifted from America to Japan. Anyone who grew up in the 1980s and 1990s has played, or at least has heard of, Super Mario Brothers. In the 1990s, home video games started to look like they do today. They are provided with three-dimensional graphics and better sound. The special game controllers let players fight, dance, drive cars, play sports, and even play music in games. Because of this, amazing video game consoles like the Switch, the PlayStation, and the Xbox have become popular all over the world. Video games are designed for more than just entertainment. The term "serious games" describes games that are designed to communicate information to the player, usually to teach them something. For				

	• • • • • • • • • • • • • • • • • • • •
	 23. According to the passage, which of the following statements is true about Pong? (A) It has colorful images. (B) It has virtual figures and objects. (C) It is a game for players to acquire information. (D) It is filled with lines and dots to show how table tennis is played.
	 24. According to the passage, which is <u>NOT</u> mentioned about arcade games? (A) Super Mario Brothers is an arcade game. (B) Arcade games enjoyed popularity in the 1980s. (C) Arcade games are created for military purposes. (D) People can play arcade games in public places.
	25. Which of the following is the best concluding sentence to end this passage?(A) Who knows where video games will take us in the future?(B) Video games can be fun and entertaining for young children.(C) Students can gain much knowledge from playing video games.(D) What kind of strategies can be used to promote video games?
學習內容	外語-技-英語 VI-A-a 閱讀策略之應用。 外語-技-英語 VI-A-b 英文句型與語法之認識。 外語-技-英語 VI-B-a 科技與人文社會。
學習指引	 此題組主要在探討「電玩遊戲」的發展演變,學生須應用課程所學到的英文詞彙與 句型結構回答問題。 學生應理解選項字義、句意、文章架構,並藉由上下文脈絡,推論答案。 學生應具備系統思考、分析與探索的素養,連結完整的段落,發展成短文,展現符 號運用、自我精進、系統規劃與溝通表達。
公告答案	21.B 22.C 23.D 24.C 25.A

考試 科目	□共同科目 ■專業科目(群類別:外語群英語類)
科目 名稱	□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二
題目 類型	■單選題 □非選擇題
試題	Arbitrary detention is the violation of the right to liberty. It refers to the act of apprehending and taking away a person's freedom without following nationally recognized laws or international standards. When someone is detained arbitrarily, they are deprived of means to defend themselves from extrajudicial execution, enforced disappearances, torture and other cruel, inhuman or degrading treatment, etc. Article 9 of the International Covenant on Civil and Political Rights specifies the circumstances that make detention arbitrary. 1. The grounds for the arrest are illegal. 2. The procedural rights of the victim were not respected. 3. The victim was not informed of the reasons for the arrest. 4. The victim was not brought before a judge within a reasonable amount of time. Reports of civilians who were held by Russian armed forces or went missing appeared shortly after the Russian Federation launched its full-scale military attack against Ukraine on 24 February, 2022. Meanwhile, the number of conflict-related detentions increased in several areas of the Donetsk and Luhansk regions, according to data provided by the Office of the United Nations High Commissioner for Human Rights (OHCHR). Between 24 February 2022 and 23 May 2023, OHCHR documented 864 cases of arbitrary detention by Russian armed forces. A significant number of these cases also amount to enforced disappearances



On 29 April 2022, a local activist and citizen journalist from Feodosiia vanished from sight while returning from work in Koktebel. On the same day, her parents' house was searched by six Federal Security Bureau (FSB) agents. When the father questioned them about his daughter, one of the officers responded that she was detained for "handing non-classified information to a foreign country" and declined to reveal where she was being held. In the following days, the victim's relatives went to the location where she was taken and collected closed circuit television (CCTV) footage from a nearby gas station. In the video, the activist was forced into a car by three men. Despite the relatives' request, the local police did not review the footage. On 7 May 2022, the victim's lawyer was able to ascertain that she was being held in an unofficial place, where officers interrogated her and pressured her to confess to a crime and sign a self-incriminating statement without the presence of legal representation.

- 26. Which of the following best defines arbitrary detention as described in the passage?
 - (A) Arresting someone without a court warrant does not affect their capacity to defend themselves.
 - (B) An individual is detained without procedural justice, a fair trial, or any legal basis for deprivation of liberty.
 - (C) Individuals are secured from illegal killing, torture, and other acts of brutality, when they are detained arbitrarily.
 - (D) Protecting people's rights to liberty is crucial because it is the first line of defense against cruel or harsh punishment.

	 27. According to Article 9, which of the following is NOT a condition that may indicate arbitrary detention? (A) The legal process is maintained. (B) No justification is given for the arrest. (C) The person's arrest is based on false evidence. (D) Someone is detained without filing official charges.
	 28. According to the statistics about arbitrary detention by the Russian Federation, which of the following statements is true? (A) The majority of people who are detained arbitrarily are women instead of men. (B) Public officials make up the majority of those who have suffered arbitrary detentions. (C) Since the beginning of the Ukraine war, there has been a significant rise in arbitrary detentions. (D) In October 2022, there was a peak in the number of arbitrary detentions, indicating a notable increase during that period.
	 29. In the case of the female journalist, which condition that makes detention arbitrary has NOT been mentioned? (A) denying her right to contact family members (B) disclosing her detention location to her family (C) holding and interrogating her at an unofficial facility (D) failing to provide her with access to legal counsel or representation
	 30. According to the passage, which of the following statements is true? (A) The lawyer obtained information about the circumstances of the activist's detention. (B) The journalist willingly and voluntarily signed a statement denying any involvement in a crime. (C) The local police actively investigated the disappearance and cooperated with the victim's relatives in reviewing CCTV footage. (D) The FSB ensured the safety and well-being of the activist during her detention when her family expressed concern about her disappearance.
學習內容	外語-技-英語 VI-A-a 閱讀策略之應用 外語-技-英語 VI-A-b 英文句型與語法之認識 外語-技-英語 VI-B-d 公共事務與人權倡議
學習指引	 此題組以「非法扣留」為主題,學生應根據文章內容所提供的資訊,並應用課程所學到的英文詞彙與句型結構回答問題。 學生應理解選項字義、句意、文章架構,並藉由上下文脈絡,推論答案。 學生應具備系統思考、分析與探索的素養,關心社會公共事務及全球議題,思辨勞動法令規章與相關議題。
公告答案	26.B 27.A 28.C 29.B 30.A

考試 科目	□共同科目 ■專業科目(群類別:外語群英語類)
科目 名稱	□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二
題目類型	□單選題 ■非選擇題
試題	一、翻譯測驗(第1-4題,每題4分,共16分) (一)中譯英(8分) 說明:請將以下短文中劃底線處之中文句子譯成正確、通順、達意的英文,並將答案寫在「答案卷」上。請依序作答。每題4分,共8分。 ①過去幾十年來,人工智慧(AI)發展快速,已在日常生活中扮演重要角色。人們越來越習慣與機器互動,形成一種新的生活體驗。有些科學家擔心人工智慧可能會在未來引發問題。②雖然電腦擅長處理複雜的任務,我們仍需討論新的辦法來限制人工智慧的應用。
學習內容	外語-技-英語 V-A-b 英文句型與語法之認識 外語-技-英語 V-A-c 英文寫作 外語-技-英語 V-B-b 進階新聞
學習指引	 此題組在探討「人工智慧」的議題,學生需先閱讀中文句子後,運用基本的英文五大句型及字詞的語意,再想出中文相對應的英文詞彙,寫成正確的英文句子。 學生應了解英文句子的結構,學習英文翻譯技巧,展現符號運用、自我精進與溝通表達之素養。 學生應掌握英文寫作原則,以進行經驗、思想、價值與情意之表達,能與他人溝通並解決問題。
公告案	第①題參考答案: Over the past decades, AI has (been) developed rapidly and played {an important role important roles in {everyday { life } daily { lives } .
	第②題參考答案:
	Although computers are good at dealing with complicated tasks, we still need to discuss new approaches to limit the application of AI.
	approaches to little application of Ar.

科目 — — — — — — — — — — — — — — — — — — —				
□ 図文 □ 要文 □ 数学 A □ 数学 B □ 数学 C 型 数学 A □ 数学 B □ 数学 C 型 数学 B □ 数学 C 型 题 ■非選擇題 (二)英譯中(8分) 説明:請將以下短文中劃底線處之英文句答案寫在「答案卷」上。請依序作名 Christmas wonder fills Germany in Decembe the biggest crowds, attracting millions of people c holiday treats and regional handicrafts, there is tourist. (ⓐ The markets date back several centurity visitors today can still find traditional items and the end of November and last until Christmas Eve. 學習 外語-技-英語 IV-A-a 閱讀策略之應用外語-技-英語 IV-B-c 觀光旅遊。 1. 此題組以「聖誕節慶」為主題命題,學大句型及理解英文字詞的語意,再想出言言結構且語句通順的中文句子。 2. 學生應了解英文句子及中文句子的結構。用、自我精進與溝通表達之素養。 3. 學生應了解英句子及東文句子的結構。用、自我精進與溝通表達之素養。 3. 學生應掌握中英翻譯原則,以進行經驗並解決問題。 第③題参考答案: 從 (流行的 聖誕音樂到節慶美食及地區性手工藝品、資金數迎的 國觀光客。	□共同科目 ■專業科目(群類別:外語群英語類)			
(二)英譯中(8分) 説明:請將以下短文中劃底線處之英文句答案寫在「答案卷」上。請依序作名 Christmas wonder fills Germany in December the biggest crowds, attracting millions of people exploited holiday treats and regional handicrafts, there is tourist. ②The markets date back several centurity visitors today can still find traditional items and the end of November and last until Christmas Eve. P習 外語-技-英語 IV-A-a 閱讀策略之應用外語-技-英語 IV-B-c 觀光旅遊。 1. 此題組以「聖誕節慶」為主題命題,學大句型及理解英文字詞的語意,再想出言結構且語句通順的中文句子。 2. 學生應了解英文句子及中文句子的結構,用、自我精進與溝通表達之素養。 3. 學生應掌握中英翻譯原則,以進行經驗並解決問題。 第③題参考答案: 從 流行的 聖誕音樂到節慶美食及地區性手工藝品、發歡迎的 聖誕音樂到節慶美食及地區性手工藝品、發歡迎的 國觀光客。	□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二			
說明:請將以下短文中劃底線處之英文句答案寫在「答案卷」上。請依序作名 Christmas wonder fills Germany in December the biggest crowds, attracting millions of people en holiday treats and regional handicrafts, there is tourist. ②The markets date back several centurity visitors today can still find traditional items and the end of November and last until Christmas Eve. Para Phis-技-英語 IV-A-a 閱讀策略之應用外語-技-英語 IV-A-b 英文句型與語法之認識外語-技-英語 IV-B-c 觀光旅遊。 1. 此題組以「聖誕節慶」為主題命題,學是大句型及理解英文字詞的語意,再想出言結構且語句通順的中文句子。 2. 學生應了解英文句子及中文句子的結構,用、自我精進與溝通表達之素養。 3. 學生應了解英文句子及中文句子的結構,用、自我精進與溝通表達之素養。 3. 學生應掌握中英翻譯原則,以進行經驗並解決問題。 第③題参考答案: 從 (流行的 受歡迎的 國觀光客。				
學習 外語-技-英語 IV-A-b 英文句型與語法之認識外語-技-英語 IV-B-c 觀光旅遊。 1. 此題組以「聖誕節慶」為主題命題,學大句型及理解英文字詞的語意,再想出言結構且語句通順的中文句子。 2. 學生應了解英文句子及中文句子的結構,用、自我精進與溝通表達之素養。 3. 學生應掌握中英翻譯原則,以進行經驗並解決問題。 第③題參考答案: 從 (流行的 聖誕音樂到節慶美食及地區性手工藝品,發	ember. The country's Christman ople each year. ③From populatere is always something here to inturies and usually have offered	s markets, by far, draw ar Christmas music to so please every foreign ed seasonal goods, and		
學習 計引 大句型及理解英文字詞的語意,再想出言結構且語句通順的中文句子。 2. 學生應了解英文句子及中文句子的結構,用、自我精進與溝通表達之素養。 3. 學生應掌握中英翻譯原則,以進行經驗並解決問題。 第③題參考答案: 從 (流行的	こ認識			
第③題参考答案: 從 (流行的	想出與其相對應的中文詞彙結構與差異性,學習中英翻	;,翻譯成符合中文語 引譯技巧,展現符號運		
第 ④ 題參考答案: 市集 (的歷史)可以追溯到 {數百年前 幾世紀前 到傳統商品·並購買具有象徵性的禮物。				

考試 科目	□共同科目 ■專業科目(群類別:外語群英語類)		
科目 名稱	□國文 □英文 □數學 A □數學 B □數學 C □專業科目一 ■專業科目二		
題目類型	□單選題 ■非選擇題		
試題	類型調查中,最喜歡歡	。下表為 2020 及 2021 年臺灣 見看的影片內容類型及百分比 內 120 字的英文短文。 年影片內容類型占比的趨勢變	灣年輕人觀看 YouTube 影片例之趨勢變化。請依提示在
學習內容	外語-技-英語 VI-A-c 英文短文寫作 外語-技-英語 VI-A-d 英文不同文體寫作 外語-技-英語 IV-B-b 休閒娛樂		
學習指引	 本題以「YouTube 影片類型」為主題命題,學生可運用基本的英文五大句型結構及字詞的語意,書寫正確通順的英文句子。 學生應掌握技術型高級中等學校階段所學字詞及句型,適當地應用於不同情境脈絡。 學生應具備讀寫的英語文素養,能連結自身經驗,運用詞彙、句型,在生活常見情境中適切溝通表達。 		
公告 答案	無提供		